

## STEM Wars 2025 Robotic Event – Full Volume

## **Event Coordinator:**

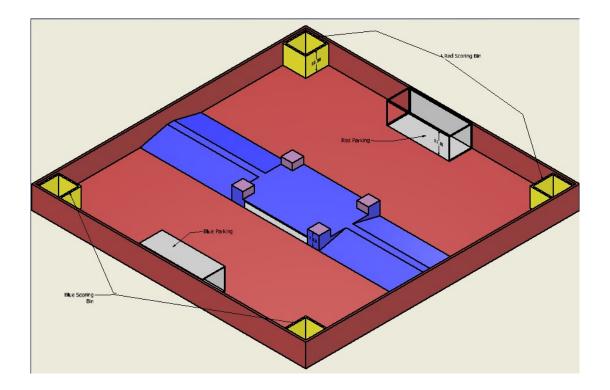
- Dan McCray
- dmccray@clake.org
- Please contact him with any questions.
- There will be TWO divisions for the robotic event this year.
  - Division 1: Plastic bots (i.e...Lego, vex iq)
  - Division 2: Metal bots (i.e....VEX V5)

(In the event that there are not enough robots in one of the divisions to compete, there will be one division with both plastic and metal with **no physical interaction allowed**.)

- The event will be a **2 on 2 event**. Partners for a team can be chosen prior to the event as long as both will be a prepared for the day of competition. If a team does not have a partner, one will be drawn randomly the morning of the event with another school who also needs a partner.
- The event is a double elimination bracket tournament in each division.
- If you are not prepared to compete when your team's round is to begin, you will forfeit the match.

## Constraints

- Each robot footprint not to exceed 14"x14".
- Each team will start on their teams' side but will score in the opposing side from which they start on. (see diagram attached)
- There will be two ramps robots can cross to get to the opposing side.
- Defense and offense can be played. A defensive player can hold/trap another player for a MAX of 5 seconds then both must release for 5 seconds.
- There will be 7 tennis balls placed on the centerline at the start of the match each team can access when the match begins.
- There will be 12-1.5"x1."5x1.5" blocks randomly displaced on each teams side for scoring in their goals. 12 will be blue, the other 12 will be red.
- Matches will consist of 3 minutes each at which time bots will stop and points will be tallied.



## **Scoring**

- There will be 4 bins in each corner. Each team will score in the bins opposing their starting position.
- There will be 4 pillars(6"x6"x7"tall) in the center for stacking on.
- Blocks scored in a bin are 1pt
- Balls scored in a bin are 2 pts
- Blocks stacked on one of the 4 interior pillars scores 2pts.
- Blocks and balls only count if they remain stacked at the end of the match.
- The top block in a series of stacked blocks gets 5 pts.

If there is a tie at the end of 3 minutes, a 1 minute overtime will continue to break the tie.

